

Skills & Expertise

Lesson Planning Course Wireframing Brand Development Team Leadership	Curriculum Development Graphic Design Art Direction Voice Over	Positive Motivation Digital Design Character Development Audio Editing	Peer Mentoring Project Management Storyboarding Video Editing	Instructional Design Content Design Time Management Compositing
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Creative Tools

Adobe Photoshop CC Adobe Illustrator Vyond	Adobe Premiere Pro Autodesk Maya Adobe XD	Adobe Premiere Rush Autodesk Mudbox Adobe Spark	Adobe After Effects Media Encoder Adobe Dimension	Adobe Fuse CC Audacity PowToons
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eLearning Tools

Articulate Rise Docebo	Articulate Storyline DominKnow Flow	Adobe Captivate Claro	Camtasia GSuite	EnableNow
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Professional Experience

- Human Resources Consultant, Wake County** **08/19 – Current**
 - ◆ Design and facilitate virtual courses, using Microsoft Teams with a focus on interactivity.
 - ◆ Design media, content and educational materials with focus on modern learners and education.
 - ◆ Develop and publish training & class materials for various topics for multiple Wake County departments.
 - ◆ Develop educational training videos; creating the animation, audio, graphic, and video content.

- Content Designer/Graphic Artist, Larmer Brown** **03/19 – 08/19**
 - ◆ Create visual graphics and subject matter content within given client brand guidelines as needed.
 - ◆ Build, design and test created content and courses within eLearning authoring systems.
 - ◆ Translate static existing content into dynamic modern learning content that can be used across multiple devices.

- Education Consultant, CA Technologies** **03/17 – 12/18**
 - ◆ Maintain, implement and update course content with new corporate brand standards across multiple courses.
 - ◆ Develop and publish various course materials for the Product Education with focus on micro-learning.
 - ◆ Develop scripts for educational videos, as well as edit and design the animation and video content.
 - ◆ Using SCRUM & AGILE methodologies in projects, to taking an active role in sprint deadlines and goals.

- Associate Professor Animation & Game Design, Living Arts College** **01/06 – 03/17**
 - ◆ Teach various courses and tutored students in different creative skills and subjects.
 - ◆ Design & develop cutting edge curriculum, assignments, lectures and tutorials for new and current courses.
 - ◆ Project manage, art direct & produce animated shorts using teams of students as the creative production team.
 - ◆ Use both waterfall and agile techniques for small team project management.

- Art Director, Aten Inc.** **03/11 – 06/11**
 - ◆ Manage, oversee, track and distribute work to outsourced creative artistic talent team located in India.
 - ◆ Allocate outsourced creative team members to different project elements by need to meet all project deadlines.
 - ◆ Maintain schedules of projects and production deadlines to distribute to team members.
 - ◆ Approve the final look of all newly created STEM game assets. (Textures, Models, Levels, and Animations)

- Art Director, Firebreather Studios** **03/07 – 09/10**
 - ◆ Conceptualize and design characters, create storyboards, and write scripts for unique client projects.
 - ◆ Construct project tasks based on determined deadlines, then assign creative talent to the tasks.
 - ◆ Review portfolios and interview potential creative candidates for hiring to new projects as needed.
 - ◆ Meet with new clients to discuss potential project parameters and direction.

- CG Artist/Animator, RichPonte.com** **07/04 – Current**
 - ◆ Consult on creative projects, to help design out client’s visions through storyboarding, mockups, and or wire framing.
 - ◆ Design, develop and test new table top board game prototypes for future retail market release.
 - ◆ Create animated educational videos using online animation tools, recording and syncing audio as well.
 - ◆ CG artist and designer on various television and commercial projects for multiple clients.

Education

Master of Fine Arts (MFA) Computer Art FOCUS: 3D Animation, Game Design	Savannah College of Art & Design - Savannah, GA
Bachelor of Fine Arts (BFA) Computer Art FOCUS: 2D Animation, Sequential Art	Savannah College of Art & Design - Savannah, GA